



LEAGUE
OF
LEGENDS

2019 College League of Legends Season
Peach Belt Conference Format

1. Conference Format & Schedule

1.1. School Association

All PBC League teams and players will be associated with one of the twelve member schools of the [Peach Belt Conference](#).

1.2. Regular Season. This phase consists of eight rounds of best-of-three matches, with each team playing eight different teams once.

1.3. Regular Season Tiebreaker. In the event that multiple teams are tied in the standings at the conclusion of the Regular Season (as defined as having the same number of matches won), then any teams so tied will be placed into a tiebreaker pool and ranked based on their head-to-head record by following criteria. There will be no tiebreaker games played at any point.

1.3.1. Total Advantage. If one team has a clear advantage over all other teams within their tiebreaker pool, they will be granted the highest seed and removed from the tiebreaker pool. The tiebreaker pool will then be re-evaluated using the remaining teams.

1.3.2. Total Disadvantage. If one team has a clear disadvantage over all other teams within their tiebreaker pool, they will be granted the lowest seed and removed from the tiebreaker pool. The tiebreaker pool will then be re-evaluated using the remaining teams.

1.3.3. Clear Ranking. If a clear ranking of teams is established within a tiebreaker pool, then teams will be seeded by that ranking. If any teams are tied within this pool ranking, then those teams will enter a new tiebreaker amongst themselves to separate them.

1.3.4. Record Versus Top Seed. If no clear ranking exists within a tiebreaker pool, then teams will be ranked by their record against the highest-ranked team outside of their tiebreaker pool. If this does not break the tie, then their records will be compared to the next highest-ranked team and so on, until there are no remaining teams.

1.3.5. Coin Flip. If all of the aforementioned procedures cannot break a tie, then a coin flip will be used to simulate an additional match between each team. These new match results will be added to their head-to-head record

and the tiebreaker pool be re-drawn accordingly.

1.4. Conference Playoffs. This phase consists of a three-round single elimination tournament among the top eight teams based on Regular Season win record and tiebreaker (if applicable). The top two teams will advance to the College Championship Play-In.

1.5. Schedule

1.5.1. Default Match Time. All Conference Regular Season matches are scheduled at 8:00pm Eastern Time Friday night. Matches may be rescheduled to begin at any other day within the regular season dates.

1.5.2. Regular Season

- 1.5.2.1.** Round 1: Feb 8
- 1.5.2.2.** Round 2: Feb 15
- 1.5.2.3.** Round 3: Feb 22
- 1.5.2.4.** Round 4: Feb 23
- 1.5.2.5.** Round 5: Mar 1
- 1.5.2.6.** Round 6: Mar 8
- 1.5.2.7.** Round 7: Mar 15
- 1.5.2.8.** Round 8: Mar 22

1.5.3. Conference Playoffs

- 1.5.3.1.** Quarterfinals: Mar 29
- 1.5.3.2.** Semifinals and Finals: Mar 30

1.5.4. Changes to Schedule. College Season officials may, at their sole discretion, re-order the schedule of matches within a given day and/or change the date of a College Season match to a different date or otherwise modify the schedule of matches. In the event that the match schedule is modified, officials will notify all teams at the earliest convenience.

2. Season Rule Amendments

The rules listed below are amendments to rules listed in the College LoL Season Official Rules that are unique to the Peach Belt Conference.

2.1. Enrollment Status. Part-time students are not eligible to compete in the Peach Belt Conference. (See Season Rule 1.2.2)

- 2.2. Team Advisor.** Each team must designate a Team Advisor, who must be a full-time staff member of their university. This advisor will serve as the official point of contact between the team and the Conference. The Team Advisor must be fully eligible in accordance with Season Rules 1.2.3 (Riot Disciplinary Status), 1.2.5 (Sportsmanship Checks), and 1.3 (No Riot Employees), but does not need to meet other eligibility criteria.
- 2.3. Squad List & Active Roster.** At the start of the season, each team must declare a Squad List of eligible players that may be used over the course of the season. The squad list must be submitted to PBC League officials before a team plays their first match. Once the season begins, no new players can be added to the Squad List. All players on the Squad list must be fully eligible per Season Rule 1.2. Teams cannot add players to their Active Roster who are not on their Squad List.
- 2.4. Side Selection.** In the regular season, first side selection will be randomly assigned each match and alternate for each game thereafter. In the Conference Playoffs, the higher-ranked seed will have side selection for odd-numbered games (e.g. Games 1 & 3), while the lower seed will have side selection for even-numbered games (Game 2). For example, the higher seed may choose to play game 1 on blue side, but game 3 on red side and the lower seed may choose to play game 2 on red side and game 4 on blue side. Both teams will be required to submit their final decision by 7:00pm Eastern Time on the night before the match is scheduled using the message board on the match webpage. If no decision is submitted, selection will default to blue side.
- 2.5. Mid-Match Break.** Teams are entitled to a short break of 10 minutes between games of a multi-game (e.g. best-of-three) match. Teams can agree to a shorter break if they so choose. Teams are subject to lateness penalties per Season Rule 5.6 if they are not ready to begin after the break time ends.