

ELEAGUE x Battlefy: Street Fighter V Open Rules

1.0 General Tournament Information and Rules: No purchase necessary. Void where prohibited by law.

1.1 Privacy: By entering and providing the required entry information, you acknowledge that Battlefy may also send you information it believes may be of interest to you offered by Battlefy. Information collected from online entrants is subject to Battlefy and ELEAGUE's privacy policies at <https://battlefy.com/privacy-policy> and <http://www.eleague.com/privacy-policy> IF YOU DO NOT WISH TO SHARE YOUR INFORMATION, PLEASE DO NOT ENTER THIS PROMOTION.

1.2 Eligibility: You must be at least 13 years of age and be able to show proof of residency in the United States in order to play in this tournament. If you are competing in "The ELEAGUE Street Fighter V Invitational 2018" or "ELEAGUE The Challenger: Street Fighter V", you cannot enter this tournament. Each tournament is split up into East and West coast. Please only join the correct tournament for the state you reside in or you will risk disqualification. See below for the breakdown:

West Coast	East Coast
AK, AZ, CA, CO, HI, ID, KS, MT, NE, NV, NM, ND, OK, OR, SD, TX, UT, WA, WY	AL, AR, CT, DE, DC, FL, GA, IL, IN, IA, KY, LA, ME, MD, MA, MI, MN, MS, MO, NH, NJ, NY, NC, OH, PA, RI, SC, TN, VT, VA, WV, WI

1.3 General Format:

- Tournament will be split into East coast and West coast
- You may only enter into one of either the East or the West coast's tournaments, not both. The tournament(s) you enter must be in accordance to the state you reside in as listed above.
- There will be 3 opportunities on each coast to qualify for the live final at Turner Studios in July
- 2 x Open Ladder Leaderboards, 1 x Overall Ladder Leaderboard
 - Each Season Ladder will consist of 4 weekend ladders and 1 weekend double-elimination tournament
- The top 32 competitors from the Season ladder will advance to the Season Championship for each region
- The top 4 from each Season Championship from each region will advance to the Grand Championship Playoffs
- The top 8 players from the overall competition leaderboard in each region who have yet to qualify for the Grand Championship through regular season play will advance to the Grand Championship Playoffs
- The top 2 players from the Grand Championship Playoffs will play in the Grand Championship Finals at Turner Studios in Atlanta, GA.
 - Travel and accommodations to be provided by Turner/ELEAGUE.

1.4 Schedule:

- Pre-Season Ladder Competition
 - March 31 – April 8
 - Registration period for Pre-Season Ladders
- Season 1 Ladder
 - April 7 – 15
 - Registration period for Season 1 Ladders
 - April 21 – May 13
 - Ladder play is available each weekend from 10am – 6pm PST
 - NOTE: Ladder play will not be available Saturday, April 28. Ladder will be available on Sunday, April 29, and Monday, April 30, instead.
 - May 19
 - Season 1 Championship - East
 - 32-player Double Elimination bracket begins at 3:00pm EST
 - May 20
 - Season 1 Championship – West
 - 32-player Double Elimination bracket begins at 3:00pm PST
- Season 2 Ladder
 - May 12 – 20
 - Registration period for Season 2 Ladders
 - May 26 – June 17
 - Ladder play is available each weekend from 10am – 6pm PST
 - June 24
 - Season 2 Championship
 - 32-player Double Elimination bracket begins at 3:00pm EST for East and 3:00 PST for West
 - July 7
 - Grand Championship Playoffs
 - Each region's 16-player Double Elimination bracket begins at 3:00pm PST
 - The runners-up in each region (2nd Place in each region's bracket) will play against each other online to determine who places 3rd and 4th in the Grand Championship.
 - The winners in each region (1st Place in each region's bracket) will receive flight and hotel accommodations to play in the Grand Championship Finals at ELEAGUE Studios in Atlanta, GA on July 13th.
 - Players will fly to Atlanta on July 11th.
 - Players will leave Atlanta and fly home on July 14th.

1.5 Gameplay and Administrative Rules:

- Discord Link: <https://discord.gg/ptbh8Rp>
- All players must enter in their Fighter ID into Battlefy during registration for all tournaments

- All players must also have a Discord account name that is the exact same name as their Fighter ID. Please change your Discord name accordingly before the start of the tournament if it is not. If there are discrepancies in the Fighter ID and your Discord name, you will be forced to automatically forfeit your matches until it is changed
- For the duration of the double elimination brackets and the times players are in the ladder, all players must be in the [Discord](#)
- Winners must report the match result on Battlefy and provide a screenshot taken through their PC or their phones. Both players in a match are encouraged to take screenshots in order to help with conflict resolution if needed
- Only 1 account (on Battlefy and in the game) per player. If you are caught with multiple accounts registered to the tournaments, you will be automatically disqualified from the entire tournament
- Top 2 players that qualify for the Grand Championship Finals must be able to show proof of residency in the United States

2.0 Game Setup and Tournament Structure

2.1 Ladder Qualifier Game Setup and Information:

- The ladder is a queuing system on Battlefy. Register for the ladder through the website and queue up for a match at any time during the times that the ladder is open
- The system will pair you up with an opponent who is online at the same time
- In order to get your match history qualified for the leaderboard, you must play a minimum of 10 matches
- Each win will grant the winner +3 points, while each loss will be -1 points
- The leaderboard be used to track the points of each player, but only players with at least 10 games played will be counted
- Game Version: PC and PS4 (The latest version of the game will be used)
- Game Mode: Battle Lounge (No Handicap)
- Rounds: Best 2 of 3
- Round Time: 99 Seconds
- Victory Settings: First to 2
- Stages Skies of Honor, Kanzuki Beach, and Flamenco Tavern are banned. If one of these is randomly selected, randomize until a non-banned stage is selected
- Skins: All skins are allowed.
- Character Selection: Loser has the option to change character, winner does not. If winner chooses Random, then in the next round they must choose Random again
- Time Allocation: If an opponent is unresponsive to fight invites for more than 10 minutes, contact an admin or tournament organizer immediately
- Qualification
 - The Top 32 competitors from the 8-day ladder will advance to the Season Championship for each region

- The top 8 competitors from the overall competition leaderboard in each region who have yet to qualify for the Grand Championship through Season 1 or Season 2 Championships play will advance to the Grand Championship Playoffs

2.2 Double-Elimination Match Game Setup:

- Game Version: PC and PS4 (The latest version of the game will be used)
- Game Mode: Battle Lounge (No Handicap)
- Rounds: Best 2 of 3
- Round Time: 99 Seconds
- Victory Settings: First to 2 until Top 8, then First to 3 for the remainder of the tournament
- Stages: Skies of Honor, Kanzuki Beach, and Flamenco Tavern are banned. If one of these is randomly selected, randomize until a non-banned stage is selected
- Skins: All skins are allowed.
- Character Selection: Loser has the option to change character, winner does not. If winner chooses Random, then in the next round they must choose Random again
- Time Allocation: If an opponent is unresponsive to fight invites for more than 10 minutes, contact an admin or tournament organizer immediately
- Qualification
 - The Top 4 competitors from each Season Championship from each region will advance to the Grand Championship Playoffs
 - The Top 2 competitors from the Grand Championship Playoffs will be flown to Turner Studios in Atlanta to play the Grand Championship Finals match.

2.3 Disconnections

- In the event of a player disconnecting from a match, the following rules will apply:
 - If a round has been completed, the player who disconnects will automatically lose the game in the match. Players will return to the lobby and begin the next game.
 - If no round has been completed in a game, the game will be replayed with the same characters and stage selection.